## Bogart's Sand Volleyball Rules

1. All players must fill out the online waiver prior to participating in sand volleyball (https://www.bogartsentertainmentcenter.com/waiver)
2. All teams are co-ed and consist of 6 players. If you use a sub at any time throughout the regular season they must sign the roster waiver before play. Each team may have up to 16 people on their roster - including subs
3. All players must be at least 18 years of age to play. Must be at least $21+$ if you plan to purchase any alcohol - please bring your ID!
4. No outside food and beverage allowed. Water is ok.
5. All matches will have a qualified referee. (In the rare instance that we are unable to provide a referee - we will ask teams to self-score)
6. Matches consist of 3 games played to 25 points. Rally scoring is used (point scored whether your team is serving or not). Games are capped at 27 points. Standings \& playoff seedings are based on a win/loss percentage and then total points if there is a tie.
7. Warm-ups occur prior to the start of the match. Please be on the court and ready for play at the scheduled start time.
8. Please be aware that teams who fail to notify Bogart's of a forfeit or no-show as far in advance as possible (phone call to front desk at 952-432-1515) will risk forfeiting playoff status. This is a common courtesy and much appreciated by all involved.
9. Sunday full season matches are scheduled for (1) hour at 5:30, 6:30, 7:30, and 8:30pm. Monday through Thursday full season matches are scheduled for (1) hour at $6,7,8$, and 9 pm on your respective night of league. If a match is close at the (1) hour mark, the referee may allow the game to finish.
10. Short season matches are scheduled for (1) hour at $3 \& 4 \mathrm{pm}$ on Sundays and 6:30 \& 7:30pm on Fridays.
11. Fall short season matches are scheduled for (1) hour at 6:30 \& 7:30pm MondayThursday and 5:30, 6:30, \& 7:30pm on Sunday.
12. In the event that a league ends up with an uneven number of teams we reserve the right to schedule doubleheaders and bye weeks as necessary.
13. Positions must be staggered (guy, girl, guy...) until the ball is served. Back row attacks are allowed up to 10 feet from the net (marker on court line). Back row player may not come up to the net to block.
14. Players rotating in must do so at the serve.
15. Receiving team must rotate position upon the first side out.
16. All serves must be made from behind the back line.
17. Only (1) attempt at the serve can be made. Referees may allow a 2nd attempt with a single team warning since this is a common mistake.
18. Let serves are legal. (Ball comes in contact with the net on its way over)
19. Double hits off the serve are legal. (Ball comes in contact with 2 body parts at the same time)
20. The ball may NOT be played off perimeter netting, ref stand, or cabling outside the court lines.

## 21. A serve CANNOT be attacked or blocked.

22. A maximum of 3 hits per side are allowed. (Blocks do NOT count as a hit.)

## 23. A ball hitting any part of the court lines is considered IN.

24. Players CANNOT come in contact with the net with any part of the body or clothing.
25. A serve may be received with a set as long as it doesn't result in a carry.
26. A ball may be played off of any part of the body as long as it doesn't result in a carry.
27. Each team is allowed (1) timeout per game.
28. Players arriving late may be substituted in with a team time out.
29. Teams must have a minimum of (4) players to start a match. Can play with 3 guys (maximum) and 1 girl. Contact with the ball must be made by a girl when multiple hits are made on each side of a rally (single hit return by a guy is legal).
30. Forfeiture of the game results after (10) minutes and forfeiture of the match results after (20) minutes.
31. Rostered members of another team are eligible to play for any team. No more than (1) girl and (1) guy may substitute for a team.
32. Teams will switch sides after the first game. The team that loses the $2^{\text {nd }}$ game will have the choice of side or serve for the $3^{\text {rd }}$ game. Teams switch sides in the third game when either team reaches 13 points. At this time players are to remain in their respective spots (rotate if a side out occurs) as they were on the other side.
33. Matches are never cancelled due to rain, wind, or cold weather! They will only be delayed or cancelled due to lightning in the vicinity. Please dress accordingly.
34. Major weather cancellations will be announced on the Bogart's Sand Volleyball Facebook Group no later than 1 hour before the start of the first match of the night.

Please check the Facebook group for weather-related info. We kindly ask that you do not call bowl desk for this information.
35. In the event that a match needs to be cancelled due to lightning in the vicinity - we will ask that the captains of both teams meet to coordinate a make-up match and inform us of the date \& time. We will only allow make-ups to be completed either 1 hour before or 1 hour after regularly-scheduled matches on your regular league night. Exceptions include Sunday short season league (only 1 hour before allowed) and Sunday full league (only 1 hour after allowed). If the captains cannot come to an agreement to do a make-up match, it will not be made up. If the captains should choose to make-up the match at a different time/location that is fine, however we will not provide a referee.
36. We do not allow make-ups for matches if a team has to forfeit for their own personal reasons.
37. During playoffs all players MUST be on your team roster - no new subs will be allowed. Non-rostered players are ineligible and could result in forfeiture.
38. This is a bar sand volleyball League with the sole purpose of having FUN! Calls may be missed so please have only captains address the referee or league coordinator.
39. If you are streaming or recording the match, you must get permission from the opposing team captain.
40. We reserve the right to remove or suspend any player and/or team for unsportsmanlike conduct.
41. Rules subject to change at any time at Bogart's discretion.

Rules are assuming all leagues are full. Some things may change if leagues are not full, like timing of games, etc.

